MAINCONCEPT

NAB 2023

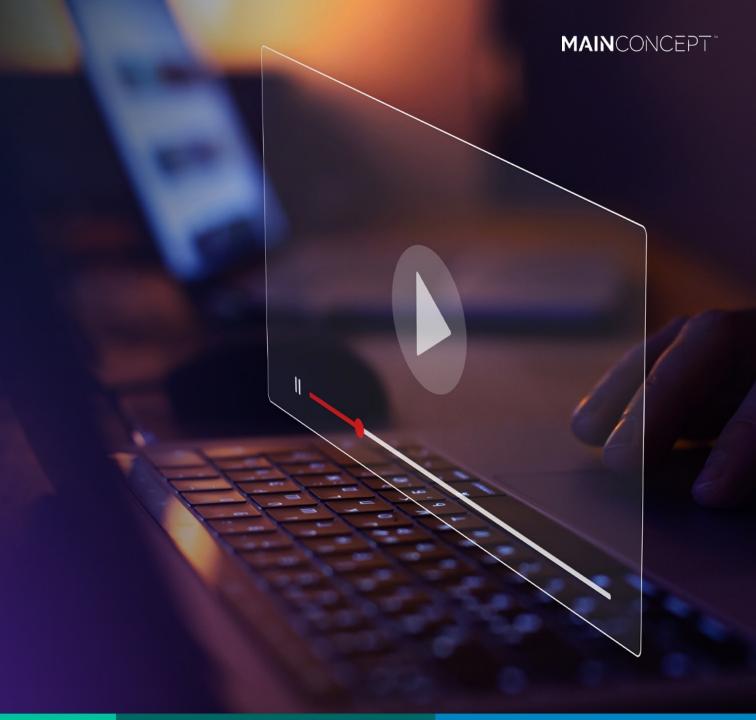


April 16, 2023

Las Vegas Convention Center, NV

### Contents

- About MainConcept
- Codec-based Video Advertising
- <u>Immersive Broadcast TV</u>
- <u>SDKs</u>
- <u>Live Encoder</u>
- <u>Plugins</u>



### **Notable news**

Advertising advancement with HEVC and VVC

• Next-generation broadcast capabilities

• 1st multilayer VVC live encoding: 8K, 4K, 1080p

• VVC encoder & decoder available now

• MainConcept's 30<sup>th</sup> anniversary



# MainConcept @ \*\*\*N/\*\*BSHOW\*



# VVC SDK & FFMPEG PLUGIN

MainConcept VVC Encoder & Decoder SDK

MainConcept VVC Encoder Plugin for FFmpeg

Industry 1<sup>st</sup>: Multilayer live streaming: 8K60, 4K60, 1080p60

# CODEC-BASED AD TECHNOLOGY

Uses VVC and HEVC to deliver ads in new ways

Enhance ad platforms with more engaging ads

Simple, efficient and immersive

# IMMERSIVE BROADCAST TV

Next-generation broadcast capabilities with VVC

Brazil trials with Fraunhofer IIS, InterDigital, Philips & V-Nova in support of SBTVD TV 2.5 & 3.0

Fraunhofer IIS: MPEG-H and xHE-AAC Audio collaborations









Production



Broadcast



Streaming



Gaming



Surveillance



Medical



Digital Signage



AD Ad-Tech

# The MainConcept Portfolio

#### **PRODUCTS**

#### **SDKs**

- VVC
- HEVC
- AVC
- MPEG-2
- AV1
- Apple ProRes
- Dolby Digital
- Fraunhofer
- Audio (AAC, PCM...)
- Streaming

...and many more

### **Plugins**

- FFmpeg
- Blackmagic Design
- Adobe
- Decoders

### **Applications**

- Live
- Cloud
- Transcoding

#### **OPERATING SYSTEMS**



#### **FRAMEWORKS**



#### **SILICON**







#### **INGEST**







ENCODE

# **FORMAT**



- MP4/ISO BMFF
- MPEG PS/TS/SS
- MXF
- ASF/WMV
- 3GP
- DV/DIF
- F4V
- MI2
- DCI
- RTP/RTSP
- RTMP
- ICECAST
- DASH/HLS
- SRT
- Zixi\*
- AVCHD
- Sony XAVC
- Sony XAVC 2.0/XAVC HS
- Sony XDCAM
- Panasonic DVCPRO
- Panasonic AVC Ultra
- Canon XF-HFVC
- IMF RDD-45
- DVD/Blu-ray

- AVC/H.264
- HEVC/H.265
- VVC/H.266
- MPEG-1/2
- IPEG 2000
- DV/DVCPRO 25/50/HD
- Avid DNxHD/DNxHR
- Apple ProRes
- MIPEG
- MPEG-4 Part 2/H.263
- VC-1
- DXVA MPEG-2
- DXVA AVC/H.264

AAC & HE-AAC

MPEG Audio Layer I-III

Dolby Digital

AMR

PCM

WMA

- DXVA HEVC/H.265
- AVC/H.264 Intel QSV
- HEVC/H.265 Intel QSV
- AVC/H.264 NVIDIA NVDEC
- HEVC/H.265 NVIDIA NVDEC
- Audio Converter

- Color Space Converter
- Framerate Converter
- SCTE-35
- Smart Rendering AVC/H.264
- Smart Rendering MPEG-2

- AVC/H.264
- HEVC/H.265
- AV1
- VVC/H.266
- LCEVC/MPEG-5 Part 2\*
- EVC/MPEG-5\*
- MPEG-1/2
- IPEG 2000
- DV/DVCPRO 25/50/HD
- Avid DNxHD/DNxHR
- MIPEG
- MPEG-4 Part 2/H.263
- VC-1
- AVC/H.264 Intel QSV
- HEVC/H.265 GPU Acceleration
- HEVC/H.265 Intel QSV
- AVC/H.264 NVIDIA NVENC
- HEVC/H.265 NVIDIA NVENC
- AAC & HE-AAC
- xHE-AAC
- MPEG-H
- AMR
- Dolby Digital
- MPEG Audio Layer I-III
- PCM
- WMA

- MP4/ISO BMFF
- MP4
- MPEG PS/TS/SS
- MXF
- ASF/WMV
- 3GP
- DV/DIF
- F4V
- MI2
- DCI
- AVCHD
- Sony XAVC
- Sony XDCAM
- Panasonic DVCPRO • Panasonic AVC Ultra

- MPEG DASH
- Apple HLS • CMAF
- SRT
- 7ixi\*
- OTT Live/VOD
- RTMP/RTMPS
- RTP/RTSP
- UDP











arm

<sup>\*</sup> Future products

# Feature Licensing: Options to Enhance the Core SDK

#### **AVC Decoder**

Broadcast – 4:4:4 12-bit, unlimited resolution, more audio and demultiplexing options

#### **AVC Encoder**

Broadcast – 4:2:2 10-bit, more audio & multiplexing options

SVR360 – encode in virtually unlimited resolution, designed for 360/VR applications

#### **HEVC Encoder**

**422 Chroma** – 4:2:2 enabled

SABET - Smart Adaptive Bitrate Encoding Technology (multi-layer)

**Hybrid GPU acceleration** – GPU Accelerated Encoding on NVIDIA RTX boards

#### **Broadcast Streaming**

Network Client SDK – RTMP, HLS and Microsoft Smooth Streaming support

Network Server SDK – RTSP server sample source code with RTMP and RTMPS support

#### **HDR Conversion**

PQ/HDR-10 to HLG, HLG to PQ/HDR-10 and PQ/HDR-10 to SDR transformation available for:

AVC Video Decoder, HEVC Decoder, Apple ProRes Decoder, Color Space Converter

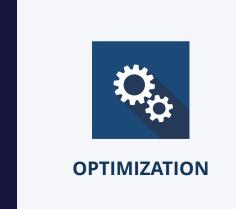
#### **Audio Encoder**

xHE-AAC – multi-pass encoding for DRC measurement and USAC (xHE-AAC) audio

# **Our Focus**









VVC HEVC AVC Mux Demux File formats ARM GPU Servers Cloud Support
OSS Integration
Customization
Legacy

# Why MainConcept?



Leverage MainConcept support and professional services instead of increasing your staff



Count on MainConcept experts to make sure you have the right tools to do the job



Keep your content accessible today and every day with our expansive (and still growing) library of codecs

# ENDEAVOR

OUR NETWORK

WME

IMG



ON LOCATION.

ONE SIXTY NINETY





frieze



MAINCONCEPT

IMGA?∃NA\





SAILGP

SPORT



**IMG** ACADEMY

IMG MODELS



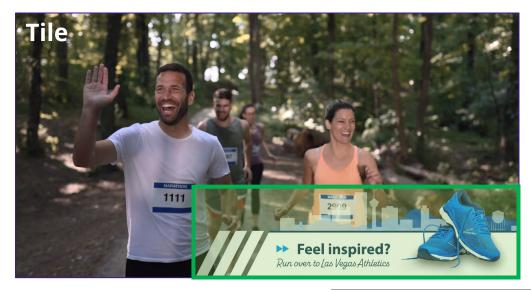


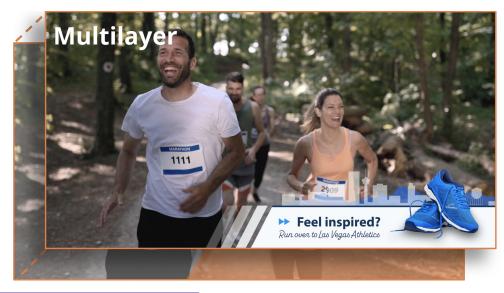




# **Ad insertion**

Types







# Ad placement







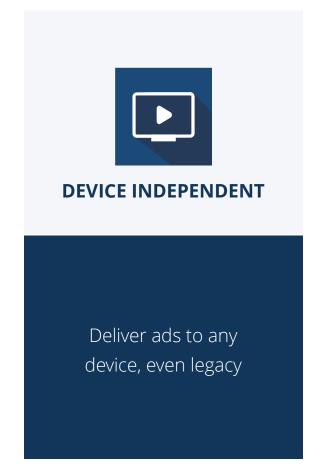
### **Products**

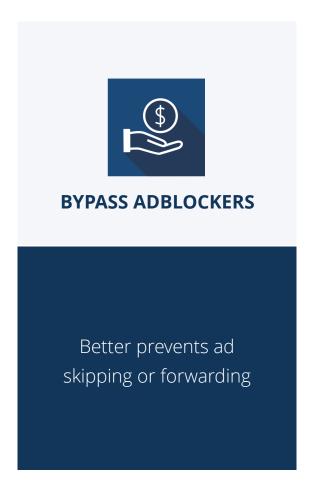
|       | Insertion Type |              |              | Placement |              |              |
|-------|----------------|--------------|--------------|-----------|--------------|--------------|
| Codec | Tile           | Multilayer   | Slice        | Overlay   | Shaped       | Immersive    |
| VVC   | √              | $\checkmark$ | $\checkmark$ | √         | √            | √            |
| HEVC  | √              |              | $\checkmark$ | √         | $\checkmark$ | √            |
| AVC   |                |              | $\checkmark$ | √         |              |              |
| AV1   | $\sqrt{}$      |              | $\sqrt{}$    | $\sqrt{}$ |              | $\checkmark$ |

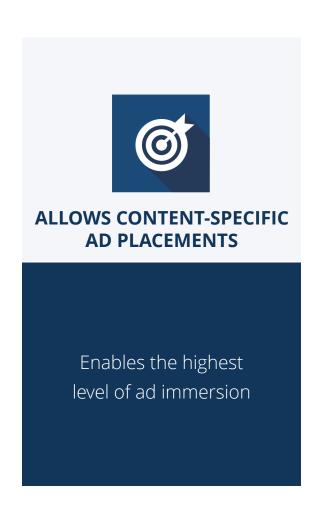
SCTE-35 is used for marking start and stop times of ad placement no matter the codec

### **Server-Side Ad Insertion**

Benefits







# Ad targeting Spend increases with targeting Ad spend Personalized Program Household Regional specific National More Targeting **Less Targeting**

Broadcasters want better targeting and greater personalization

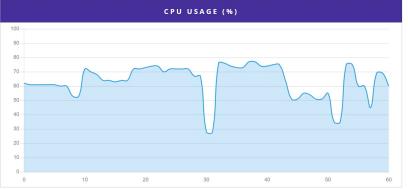
# How are you using ad tech today?

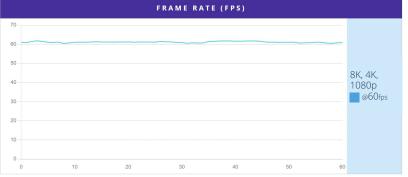


# VVC live at 60fps in 8K, 4K and HD

Industry 1st: simultaneous multilayer WC/H.266 live encoding







#### **NEXT-GENERATION DELIVERY CODEC FOR OTT & BROADCAST**

#### **Cloud-enabled VVC Live & VOD Encoding Solutions**

- Multi-layer DASH VVC 10-bit encoding in AWS
- Future format embedded in SBTVD TV 3.0 and DVB specifications
- Huge cost savings compared to HEVC/H.265 & AVC/H.264
- Available as an SDK, FFmpeg Plugin and with MainConcept Live Encoder

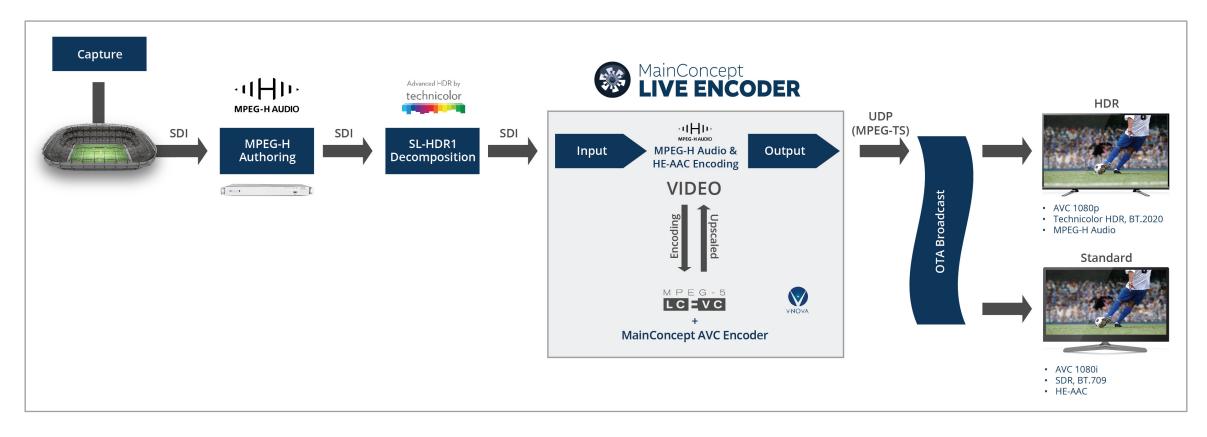






### **Traditional+ Workflow**

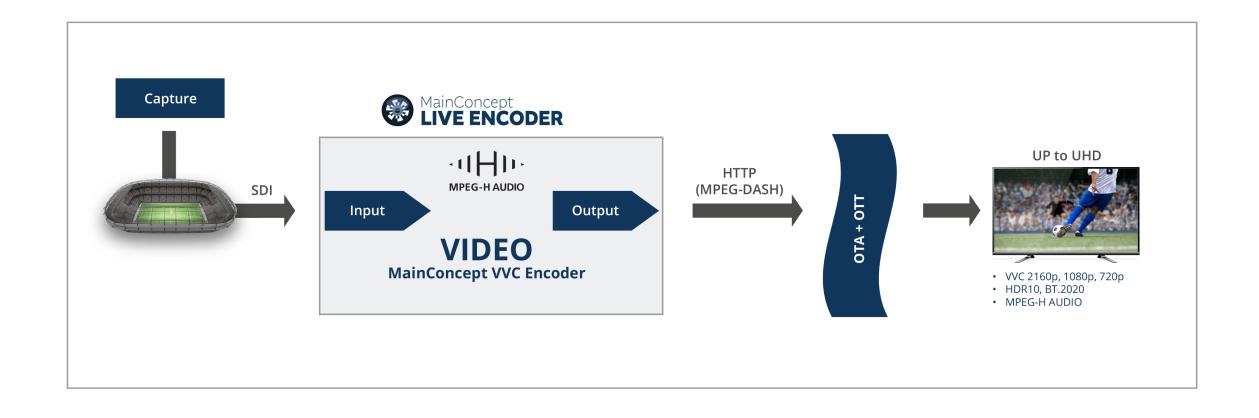
MPEG-H Audio + SL-HDR1 + AVC + LCEVC



- MainConcept Live Encoder with AVC SDK processes the video and audio content
- Allows higher video and audio quality on existing playback devices
- Part of the SBTVD TV 2.5 standard in Brazil

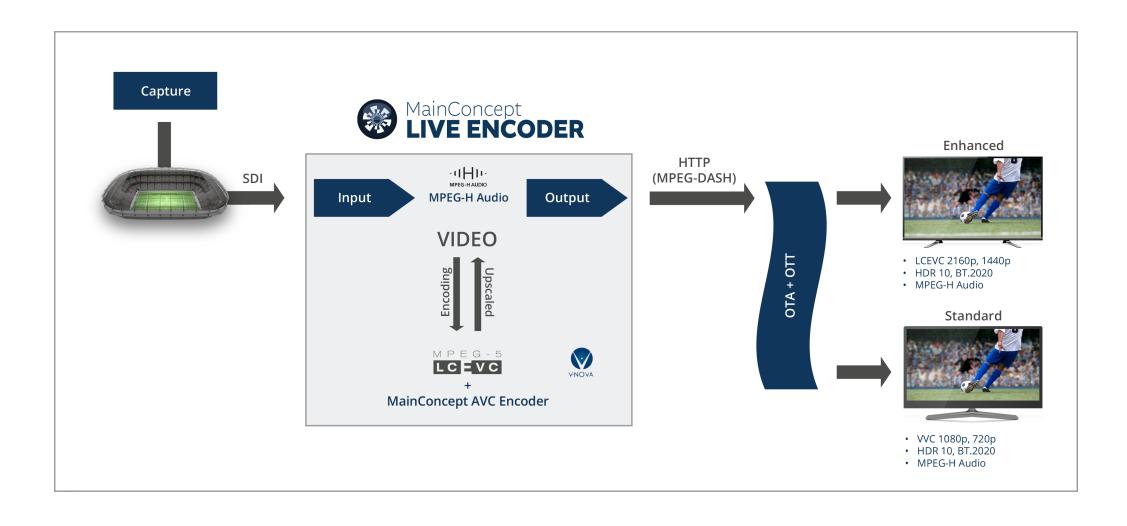
### **Next-Generation Workflow**

Option 1: VVC



### **Next-Generation Workflow**

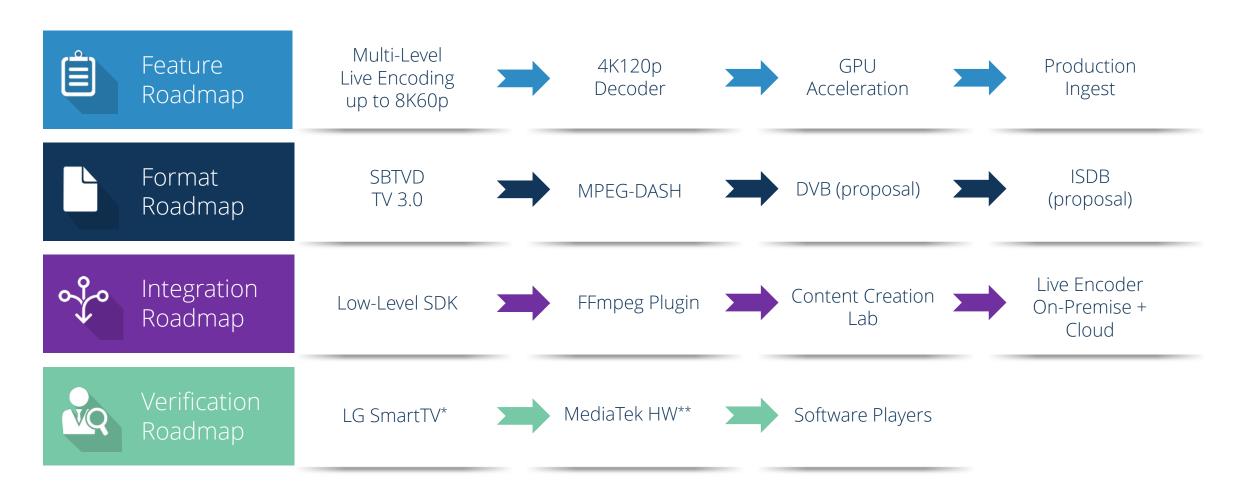
Option 2: VVC + LCEVC





# **MainConcept VVC/H.266**

Codec Evolution for the Next Level of Broadcast Experience



<sup>\*</sup> Requires firmware update to support VVC

<sup>\*\*</sup> Pre-release MediaTek development hardware up to 8K

### VVC/H.266 Encoder & Decoder

Next-generation 4K and 8K delivery



#### **FAST**

Real-time right from the start



#### **INNOVATIVE**

Extended resolution at same bitrate over existing channels



#### **BROADCAST AND OTT**

Ready for distribution

#### **TODAY**

#### **Encoder**

- Live & VOD 10-bit in up to 8K
- HDR signaling
- Embedded in SBTVD and DVB
- New coding tools for up to 8K resolution
- MPEG-2 TS & MP4 multiplexing
- MPEG-DASH output & MPD generation

#### Decoder

- 4:2:0 10-bit real-time playback
- Multilayer streaming of 8K, 4K, 1080p

#### **COMING SOON**

#### **Encoder**

- GPU acceleration
- SABET (Adaptive Bitrate Encoding)
- Additional Rate control modes
- MMT multiplexing

#### **AVAILABILE NOW**

VVC Encoder SDK

VVC Decoder SDK

VVC Encoder Plugin for FFmpeg

#### **COMING SOON**

Live Encoder with VVC

### **HEVC/H.265**

### Unmatched quality and performance



#### **EFFICIENT**

30% more efficient than open source<sup>1</sup>



#### **VERSATILE**

Decode & Encode add-ons deliver even higher performance



#### **FLEXIBLE**

Optimized for low-, adaptive-, and high-bitrate 8K quality

#### **FEATURES**

- 8K60 Hybrid GPU accelerated 10-bit live video encoding<sup>2</sup>
- 4:2:2 10-bit sampling
- HDR decoder with support for HLG/PQ and SDR conversion
- Extended HDR format signaling for DVB Video encoding
- Available for x86 and ARM chipsets
- NVIDIA & Intel QSV hardware encoding & decoding

#### **PACKAGES**

#### **HEVC Encoder SDK**

- + 4:2:2 support<sup>2</sup>
- + Hybrid GPU acceleration<sup>2</sup>
- + SABFT

#### **HEVC Decoder SDK**

- + Canon XF-HEVC Ingest
- + HDR Conversion
- + WebASM<sup>2</sup>

<sup>&</sup>lt;sup>1</sup> Source: MSU 4K codec performance comparison

<sup>&</sup>lt;sup>2</sup> Optional add-on

### **AVC/H.264**

High-definition video has never been faster or looked better!



#### **FAST**

2x faster than open source<sup>1</sup> & 20% faster than previous generation<sup>2</sup>



#### **FLEXIBLE**

2-pass encoding & support for UHD and HDR



#### **SCALABLE**

NVIDIA & Intel QSV hardware encoding & decoding

#### **FEATURES**

- Precise bitrate adherence for encoding to on-demand video targets
- HDR support for HLG and PQ/HDR-10 encoding
- Unrivaled range of encoding presets
- Professional camera support for Sony XAVC & Panasonic AVC Ultra
- Frame-accurate smart rendering for AVC Intra and other pro formats
- One API for software or hardware (NVIDIA NVENC & Intel QSV) encoding

#### **PACKAGES**

AVC Encoder SDK AVC Broadcast Encoder SDK

- + SVR360<sup>2</sup>
- + Smart Rendering<sup>2</sup>

AVC Decoder SDK AVC Broadcast Decoder SDK

<sup>&</sup>lt;sup>1</sup> According to recent encoder test data comparing MainConcept AVC against x264

<sup>&</sup>lt;sup>2</sup> Compared to previous version of MainConcept AVC

# MainConcept + LCEVC

Enhancing current and next-gen codecs



#### LIGHTWEIGHT

Reduces processing time for encoding and decoding



#### **FLEXIBLE**

Enhances any base codec up to 45% in comp. efficiency



#### **COMPATIBLE**

Playback even on legacy devices

#### **ENCODING**

- Integrated with MainConcept AVC, HEVC and VVC
- Supports MPEG-DASH live streaming
- SBTVD TV 2.5 & TV 3.0 approved

#### **DECODING**

- Device support for Smart TVs and STBs
- Software players for PC/Mac and x86/Arm
- Browser players
- Mobile device players for iOS and Android

#### **AVAILABLE SOON**

- FFmpeg Plugin
- Live Encoder
- Content Creation Test Lab
- SDK





FÓRUM SBTVD

### MPEG-2

Fast, flexible and feature-rich



#### **FAST**

2x faster than the prior generation



#### **COMPATIBLE**

Supports legacy formats and frameworks



#### **FEATURE RICH**

2-pass encoding, 4:2:2 10-bit support

#### PRE-CONFIGURED ENCODING PROFILES

- MPEG-2 based digital TV formats like DVB and ATSC
- Professional camcorders like Ikegami GF and Sony XDCAM
- Real-time decoding of consumer, professional & broadcast MPEG-2 formats

#### **STREAM TYPES & FORMATS**

- Elementary Stream: Generic MPEG-1 and MPEG-2 Elementary Streams
- Transport Stream: Blu-ray Disc, HD DVD, DVB, ATSC, ATSCHI, DVHS, D10 & HD configs
- Program Stream: VCD, SVCD, DVD MPEG-1
- System Stream (LL): Generic MPEG-1 System Streams
- MP4: Sony XDCAM EX
- MXF: Sony XDCAM HD, Sony XDCAM IMX, Ikegami GFCAM, D10

#### **PACKAGES**

MPEG-2 Encoder SDK

MPEG-2 Decoder SDK

MPEG-2 Smart Rendering SDK

### WebASM HEVC Decoder

Browser-based preview, playback, editing and monitoring



#### **SCALABLE**

Broad browser, OS and device support



#### **SECURE**

Safe viewing of videos anywhere



#### **EFFICIENT**

Industry leading HFVC decoder

#### ADD HEVC PLAYBACK TO ALMOST ANY BROWSER TO GET

- High quality video in up to 8K 14-bit 4:4:4
- Minimized bandwidth via high compression
- Optimized CPU usage with multi-threading support

#### **IDEAL FOR**

- Low latency playback
- Previewing live IP camera feeds within a secure internet browser
- Low-bandwidth and mobile data connections

**Browsers** 











**Performance Gains v2.1 vs. v2.0** 



un 1

up to 35%

### **GStreamer**

A complete encoding and transcoding pipeline for OTT and broadcast workflows



#### **SIMPLE**

Develop & deliver live and ondemand video content



#### **FLEXIBLE**

Deliver content to any device



#### **SCALABLE**

NVIDIA NVENC & IQSV hardware encoding

#### **BROADCAST DELIVERY**

- Closed caption support
- PID for elementary stream
- Program names in SDT tables
- DVB subtitles support
- SCTE-35 messaging

#### **Includes**

- HEVC/H.265 encoder
- AVC/H.264 encoder
- Fraunhofer AAC and MPEG audio encoders
- MPEG-2 TS multiplexer

#### **OTT CONTENT CREATION**

- CMAF-DASH, MPEG-DASH and Apple HLS
- OTT ladder presets
- Multi-language track
- Intel QSV and NVIDIA NVENC
- Hybrid GPU for HEVC (optional)

#### **Includes**

- HEVC/H.265 encoder
- AVC/H.264 encoder
- Fraunhofer AAC encoder
- CMAF/DASH/HLS presets
- Multiplexers and file generators

# MainConcept on ARM

Seamless Transition / Optimized Performance / Pro Camera Support

#### **DESKTOP COMPONENTS**

#### Video

HEVC

AVC

MPEG-2

MPEG-4

**DVCPRO** 

DV25/50

DV

Subpicture Decoder

DNxHR (macOS)

#### **Audio**

AAC

MPEG-Audio

PCM

#### **Format**

MP2

MP4

MXF

MPEG-DASH

CMAF

HLS

#### **Transform**

Audio Converter

Color Space Converter

**HDR** Converter

Framerate Converter











### **Live Encoder**

Real-time AVC/HEVC video encoding for adaptive streaming in up to 8K 10-bit



#### **EFFICIENT**

Cost-effective HEVC 8K60 10-bit live encoding



#### **FLEXIBLE**

Deployment via intuitive web UI or powerful REST API



#### **SCALABLE**

Works on-premise, in-the-cloud and with hybrid workflows

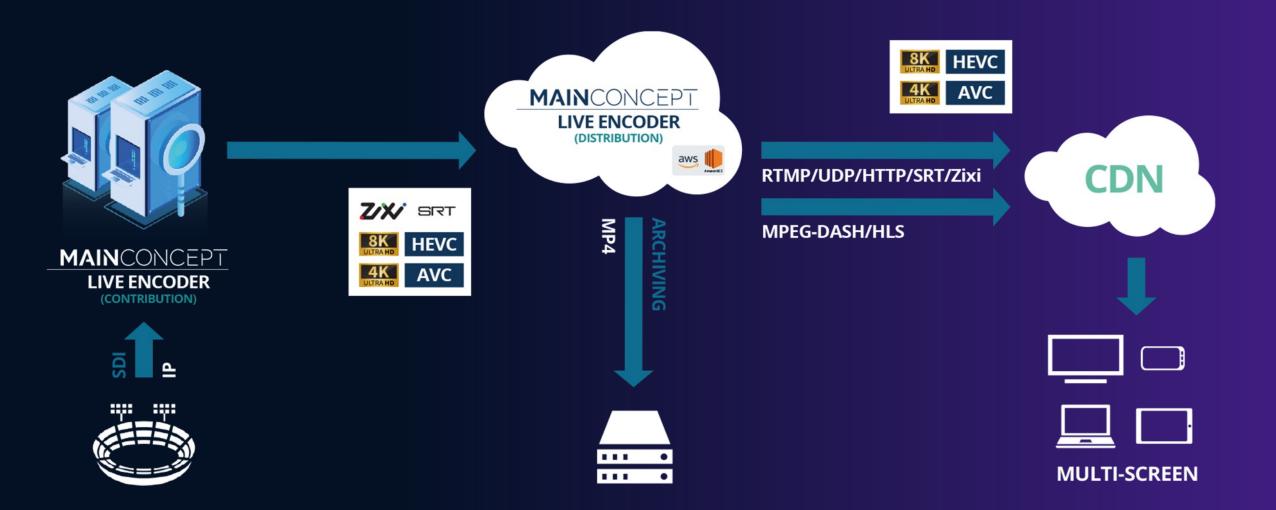
#### **FEATURES**

- Common SDI and IP input sources
- Intel & NVIDIA powered hardware and MainConcept software decoding for ingest
- AVC & HEVC hardware and software encoding modes
- GPU accelerated HEVC 8K60p encoding on NVIDIA RTX boards
- Object-based MPEG-H 3D audio creation
- MPEG-DASH, Apple HLS, SRT, RTMP, RTSP, HTTP, etc. output (incl. MP4 archiving)
- TS over UDP/HTTP output, incl. Program / Service Name, ID, Provider support
- Integrated CDN support for Akamai & Amazon CloudFront
- Redundancy & failover management
- Available for Windows and Linux

#### **COMING SOON**

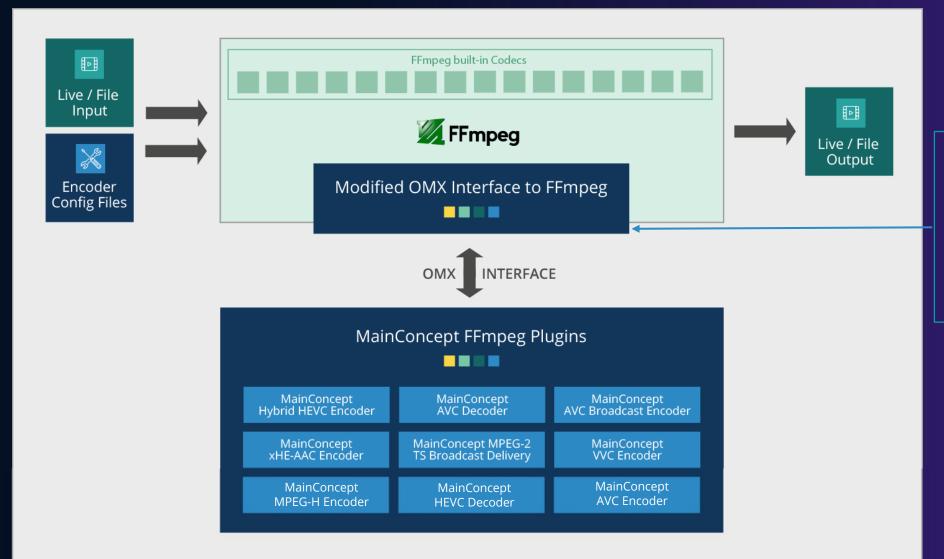
- Zixi ingest and output
- NVENC AVC encoding
- VVC/H.266 live encoding up to 8K
- LCEVC plus AVC, HEVC & VVC
- SBTVD TV 2.5 & TV 3.0 presets
- Accelerated AV1 live encoding
- Full AWS, Google Cloud and Microsoft Azure deployment
- CMAF-DASH low latency encoding and packaging

# **Live Encoder Workflow**





# **MainConcept FFmpeg Plugins — Architecture**



MainConcept provides source code for the interface on public GitHub, so you can build your own version of FFmpeg with our modifications.

# **MainConcept FFmpeg Plugins**



The world's best codecs available in FFmpeg

#### **VVC Encoder—NEW**

#### **MPEG-H Encoder—NEW**

#### **xHE-AAC Encoder—UPDATED**

#### **Features**

- WC/H.266, next-generation codec for OTT and Broadcast
- Live and VOD workflows
- VVC/H.266 Main 10 profile, 8-bit and 10-bit, 4:2:0 up to 8K
- Different rate control modes, Quarter Pixel motion compensation, deblocking, SAO, etc.
- Interlacing, Scene Change Detection, Pyramid B-Frames, etc.
- Main and High Tier; Levels up to 6.3
- Future format embedded in SBTVD and DVB specifications
- Windows and Linux x86 support

#### **Features**

- Integration of Fraunhofer's MPEG-H software encoder in FFmpeg
- Immersive, object-based MPEG-H 3D audio
- Live encoding workflows
- Baseline and Low Complexity Profiles
- Automatic Fallback mode in case of Control Track loss or interruption
- Encoding for MPEG-DASH compliant streaming use-cases
- Standard adopted by ATSC, DVB, TTA (South Korea), SBTVD (Brazil) and ATSC 3.0 (South Korea) TV standards
- Windows and Linux x86 support

#### **Features**

- Integration of Fraunhofer's xHE-AAC software encoder in FFmpeg
- Future audio format for Android and iOS devices
- xHE-AAC as well as legacy LC AAC, HE-AAC
   v1 and HF- AAC v2 audio formats
- VOD and live encoding workflows
- **NEW**: Live encoding for xHE-AAC
- Encoding for MPEG-DASH and Apple HLS compliant streaming use cases
- Bitrates of 12-500 kb/s for stereo
- Loudness and dynamic range control
- Windows, Linux x86 and Linux ARM

# **MainConcept FFmpeg Plugins**



The world's best codecs available in FFmpeg

HEVC AVC MPEG-2 TS

#### **Hybrid Encoding**

- Leading HEVC codec outperforming x265
- MPEG-DASH, HLS, Main, Main 10, 4:2:0, 4:2:2
- GPU-accelerated encoding modes for up to 8K 10-bit live
- Options for Intel Quick Sync Video & NVIDIA NVENC

#### **Decoding**

- Decode and transcode workflows in superior quality and speed
- Main, Main 10, Main 12, Main 4:2:2 (& 10), Main 4:4:4 10 & 12 profiles
- Interlaced decoding support, including deinterlacing
- Hardware acceleration by Intel Quick Sync Video & NVIDIA NVDEC

#### **Encoding**

- Optimized for low bitrate encoding with superior quality & speed
- MPEG-DASH & Apple HLS
- Options for Intel Quick Sync Video & NVIDIA NVENC
- 2-pass encoding for best VOD quality

#### **Broadcast Encoding (Encoding +)**

- 4:2:2 10-bit and level 6.2 (8K)
- Verified presets for Sony XAVC & Panasonic P2 AVC Ultra

#### **Decoding**

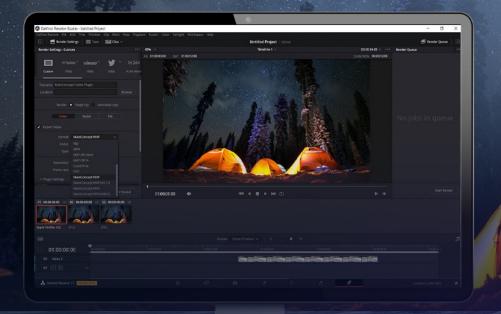
- Decode and transcode workflows in superior quality and speed
- Baseline, Main, High, High 4:2:2/4:4:4 profiles, 8-bit/10-bit/12-bit
- Hardware acceleration by Intel Quick Sync Video & NVIDIA NVDEC

#### **Broadcast Delivery**

- Multiplexing support for broadcast delivery formats
- Ready-to-use multiplexer profiles for ATSC and DVB
- SPTS and MPTS format support



Blackmagic DaVinci Resolve and the MainConcept Codec Plugin





# MainConcept Codec Plugin for DaVinci Resolve Studio



#### Fast

Encode in HEVC up to 20% faster than open source<sup>1</sup>.

### **Efficient**

Experience a seamless workflow in DaVinci Resolve Studio.

### Reliable

First plugin for DaVinci Resolve Studio approved by Blackmagic Design.

(1) Source: MSU 4K codec performance comparison



### Two ways to buy

**\$79 annual subscription** includes upgrades and personalized email support

**\$99** one-time purchase includes only critical updates and forum support

# MainConcept Codec Plugin for DaVinci Resolve Studio

Creators rejoice, now you can render project timelines into professional camera formats!



**Native access** to HEVC Main and Main 10 encoding plus accelerated Hybrid HEVC in up to 8K



**Export compliant** AS-11 UK DPP content directly from your timeline



**Render project timelines** into the same professional camera format the video was recorded in



**The complete production chain** from filming, capturing, editing and playout, without leaving the app



#### **Supports**

- Sony XAVC & XDCAM
- Panasonic P2 AVC Ultra & DVCPRO
- Blu-ray UHD, Blu-ray & DVD and more

- Windows
- macOS Intel x86 & Apple M1/M2
- Linux





# Thank You

More questions? info@mainconcept.com

Follow us on:







Twitter